

CONSTRAINT-ORIENTED ARCHITECTURE

Building Software in the Age of AI Agents
(and why everything is going to be alright)

Pablo Bermejo

ACT 1: WHAT IS GOING ON?

Software Engineering in the age of Agentic AI

WHAT IS AN AI AGENT?

LLM

Probabilistic Engines.

Stateless math functions
predicting the next token
with massive general
knowledge

Reasoning LLM

Inference-time compute.

These models "think" before
speaking, performing
multi-step logical deduction

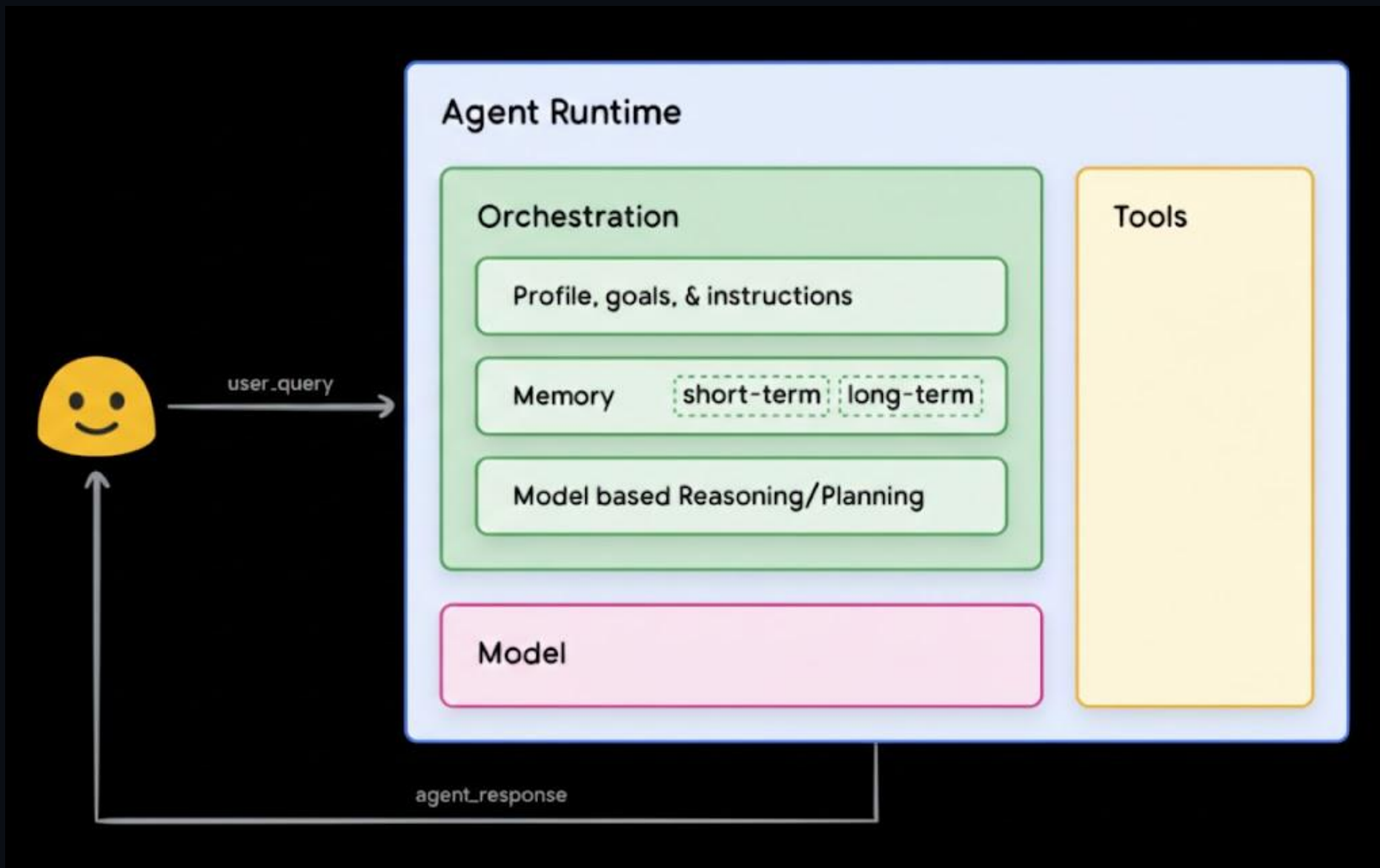
AI Agent

Loop-based Programs.

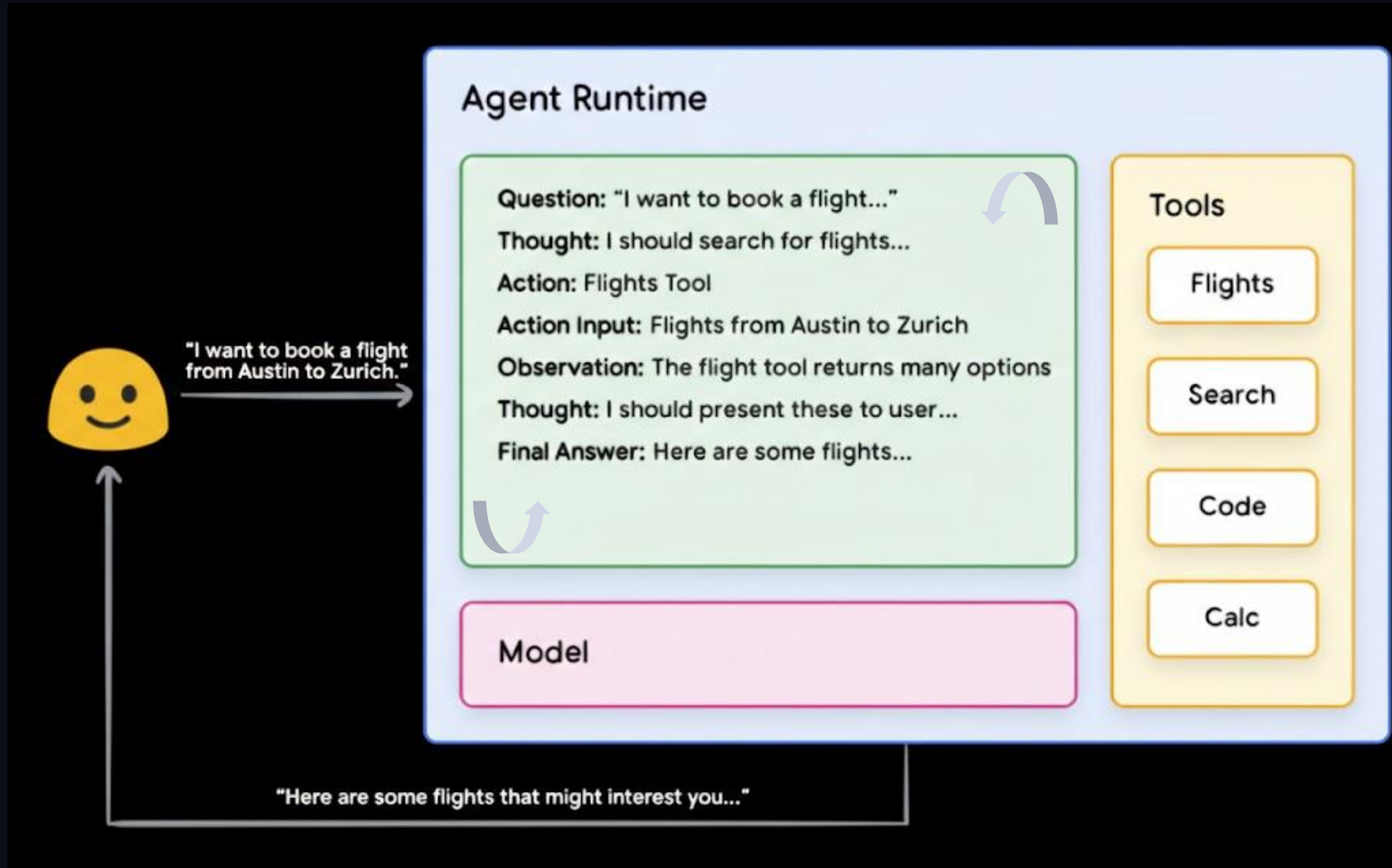
Memory + Tools + Planning.
They act autonomously to
achieve a goal.

An AI agent is a WHILE loop calling LLMs and tools

AGENT ANATOMY



SIMPLE EXAMPLE OF AN AGENT



MEET THE NEW DEV IN THE TEAM: CODING AGENTS

Literal Execution

Follows binary rules perfectly. Fails at nuance.

Needs strict data constraints, not soft guidelines.

Visually Blind

Processes text and code, not pixels. Cannot "see" clutter. Relies on design tokens for visual quality.

Confident

Does not ask clarifying questions unless asked otherwise. Fills information gaps by **hallucinating** non-existent patterns.

A coding agent is an agent that ... writes code

THE ELEPHANT IN THE ROOM

// "AI Agents will write
100% of code."

— Dario Amodei, CEO of Anthropic

This quote went everywhere. If you're studying software engineering right now... I get it. That's scary.



**If this is true,
what is left us to do?**

THE CRITICAL DISTINCTION

"AI DOES ENGINEERING"

Problem understanding, solution design, verification, and long-term system maintenance.

"AI WRITES 100% OF CODE"

Syntactic generation, boilerplate, unit tests, and routine implementation steps.

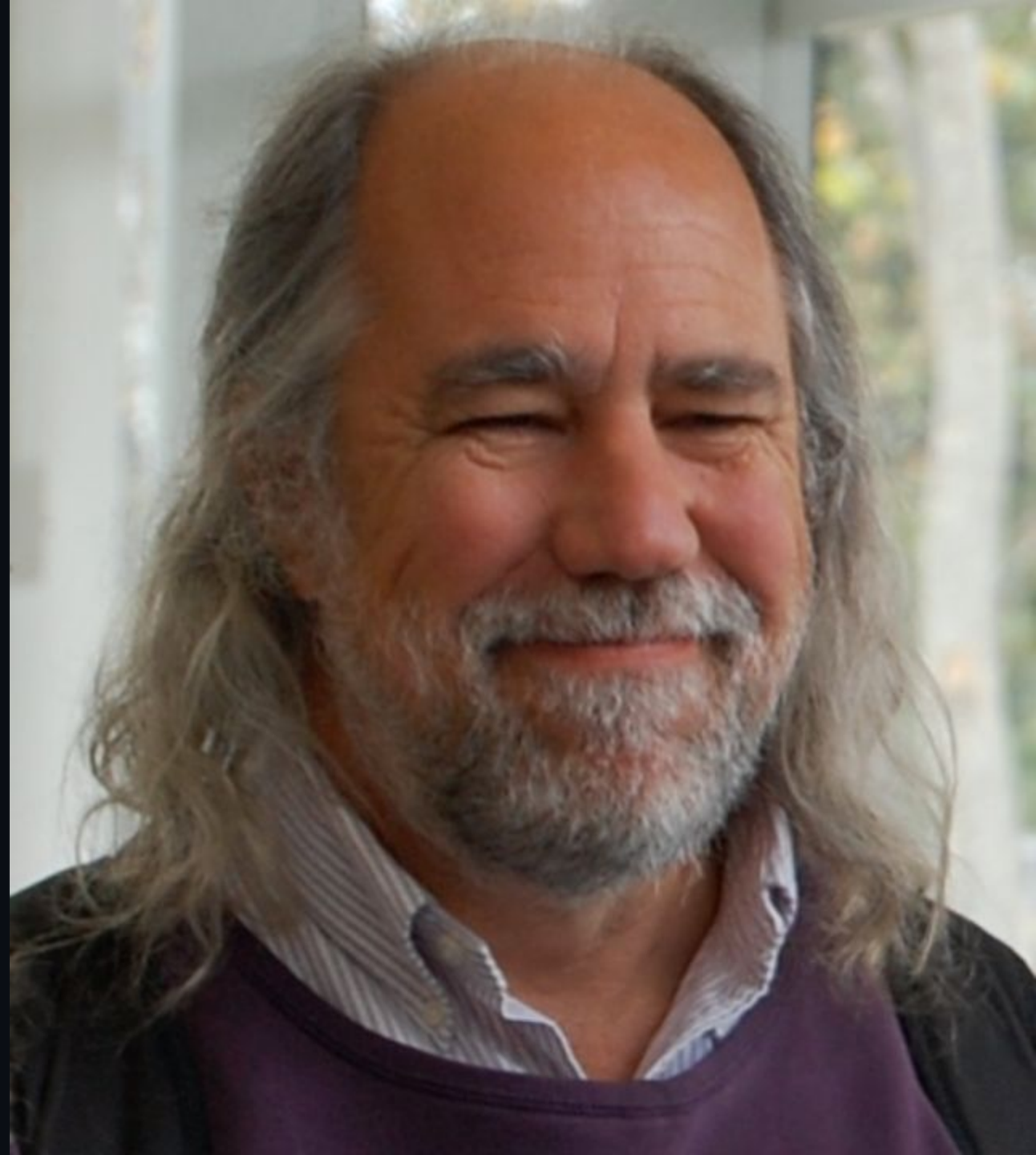
Writing code is one step in a very long chain.

WE'VE BEEN HERE BEFORE

// "This is not the first time developers have faced an existential crisis. Not even close."

— **Grady Booch, Creator of the UML**

In software for 40+ years. He's been watching this debate since before most of us were born.




THE ABSTRACTION LADDER


// "The entire history of software engineering is one of rising levels of abstraction. That's what we are seeing here. No more, no less"

— Grady Booch

 **The Evolution:** Programmers moved from managing bits and registers to memory and data structures.

 **The Fear:** When Fortran arrived, assembly programmers feared the compiler would kill their craft!

 **The Reality:** Every new level of abstraction created MORE programmers, not fewer.

 **The Shift:** Demand for those who understand WHAT to build went UP.

WE ARE JUST CLIMBING THE ABSTRACTION LADDER

THE CLAIM

"Software Engineering is over! Just throw magic spells in plain english. Anyone can do it!"

THE REALITY

It's **Structured English**. You need to be precise. You're specifying behavior. That IS programming.

We are now moving from managing memory, data structures, and algorithms to manage natural language structures in plain english.

**Where does software
architecture fit in this picture?**

DEFINITION OF ARCHITECTURE

// "Architecture is the set of significant **design decisions that shape a system, where significance is measured by cost of change."**

— Grady Booch

Note: This definition mentions no language, no code, and no specific tools.

THE PERSPECTIVE OUT THERE (MANY COMPANIES)

99%

Code written by LLMs

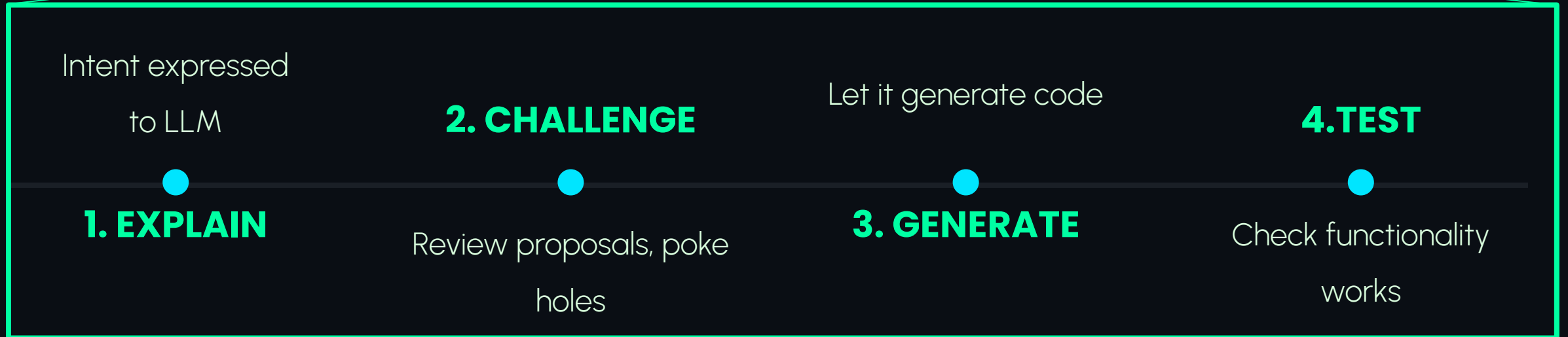
LAST STEP ENGINEERING

"When you're building high quality production software, writing code is always the last step."

The actual architecture and engineering happens before a single token is generated to write code.

THE MODERN DEVELOPMENT WORKFLOW

PROBLEM > BUILD > RELEASE



Output quality is a direct function of the LLM, the Coding Agent and user input

ACT 2: THE ARCHITECTURE PRACTICE IS REDEFINED

Constraint-Oriented Architecture
Designing the "Box" for the Agent.

CONSTRAINT-ORIENTED ARCHITECTURES

Drive architecture design through context for coding agents

OLD

Hide complexity so humans aren't overwhelmed

NEW

Enforce physical constraints so agents cannot touch what they shouldn't

Principle of Least Privilege, by architectural design.

WHAT CHANGED?

SAME PRINCIPLES

Coupling, Cohesion, Abstraction, Domain
Boundaries, Security, Resilience, Cost of Change.

NEW ARTIFACTS

From 50-page design docs and UML to
CLAUDE.md files, SKILL.md files, and guardrails

THE NEW PRACTICES



FITNESS FUNCTIONS

Evals as continuous validation of conceptual integrity.



POLICY-AS-CODE

Automated rules that the agent physically cannot bypass.



GUARDRAILS

Security and performance constraints as the primary artifact.

SPEC-DRIVEN DEVELOPMENT

“The limit of the imperative to declarative transition... The spec IS the program.”

— Andrej Karpathy



Architecture becomes the act of writing the perfect, unassailable spec

REFLECTION

If architecture is **significant** design, where significance is measured by **cost of change** ...

... and ...

... the cost of change drops thanks to **LLMs and Coding Agents** then ...

... **software architecture** is also redefined and moved up the abstraction ladder.

ACT 3: THE ARCHITECT ROLE IS REDEFINED

The job of the Software Architect in the age of Agentic AI

THE BLURRED CAREER PATH

Becoming an Architect
of Intents



DEVELOPER

ARCHITECT



Becoming a Product
Decision Maker

Becoming a System
Strategist



PRODUCT MGR



THE UNCOMFORTABLE TRUTH

“ Ideas being expensive to implement was actually helping.”

— Creator of OpenCode

Now that coding is cheap, the bottleneck is deciding what's worth building.

TECHNICAL PRODUCT MANAGEMENT

A HIDDEN PATH FOR CS STUDENTS

Your domain is software. Your users are developers. You already know the "how".

Enjoying the "Why" more than the implementation? This is a high-demand, high-leverage career option.



ACT 4: THE PRINCIPLES-FIRST ARCHITECT

Hacking the Learning Curve

THE NEW PRIMITIVES IN SOFTWARE ENGINEERING

CLAUDE.md

Tokens

MCP

Vocabulary drops every week. It's normal to feel behind.

Agentic SDK

Token Windows

AGENTS.md

Suba-agents

Ralph Wiggum

Skills.md

HACKING THE LEARNING CURVE

JAIME ALTOZANO

Learn theory through practice

The hack isn't skipping fundamentals.

It's using AI to accelerate learning



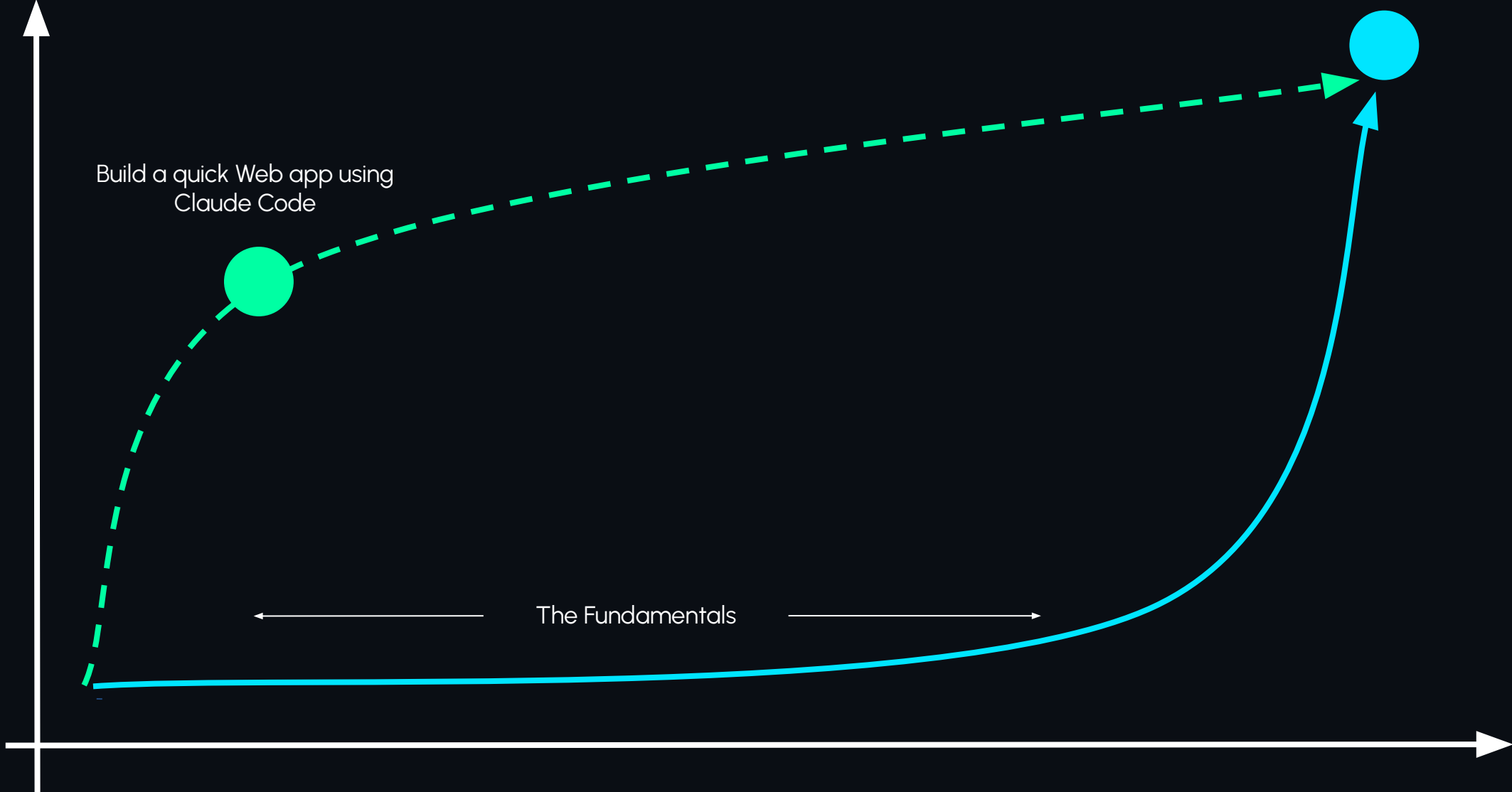
Expertise

Build and scalable, reliable, and secure enterprise-ready app

Build a quick Web app using Claude Code

The Fundamentals

Time



THE FUNDAMENTALS ARE THE HACK



SYSTEMS THINKING

Understand how domains decompose and interact.



AI-READY FUNDAMENTALS

High Cohesion, Low Coupling,
Bounded Contexts



TECHNOLOGY

Understand how underlying technologies work

IRREPLACEABLE ENGINEERS

// "The people who use AI to skip learning will be replaced by AI. **The people who use AI to accelerate learning will be irreplaceable."**

Use it as a Socratic Partner.

Ask it Why, not just How. Challenge its answers.

QUESTIONS?

Constraint-Oriented Architecture

THE "VIBE CODING" TRAP



Liability Warning

NOT FOR EVERYTHING

Vibe coding for side projects is great. Vibe coding for payment systems or healthcare is negligence.

Doing the math wrong isn't a bug; it's a civil responsibility failure.

THE PR FLOOD



AGENTS READING CODE

Hundreds of AI PRs every day. Open source maintainers are drowning.

The new frontier: Custom verification agents trained on your codebase to review work as a senior would.

HIRING IN THE AGE OF AI

ANTHROPIC'S REALITY

Claude writes 90% of their code.

They are hiring MORE engineers.

Searching for "Engineers good at prompting."

Prompting requires systems knowledge.



MORE OUTPUT ≠ LESS WORK



TASK EXPANSION

You take on more projects because they "feel" faster to start.



BLURRED BOUNDARIES

Work leaks into evenings because "it's just a prompt."



COGNITIVE LOAD

Constant multitasking disguised as 10x productivity.

THE TOKEN ANXIETY

"I replaced Netflix with Claude Code. I lie in bed thinking about what I can spin up before I fall asleep... The agents come with me now."

A new dopamine loop: We swapped social media for "productive" addiction.